



USER MANUAL
SWITCH BOX
INTERACTIVE PLAYSYSTEMS



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1. INTRODUCTION

1.1 INTENDED USE

The IPS Switch Box is only intended as a accessoire for the IPS Playsystem. The Switch Box allows users to control one or more blowers as soon as the IPS HIT system announces a winner. Any use other than described in this manual may result in damage to the product and void the warranty.

1.2 ABOUT THIS MANUAL

This document is the user manual for the IPS Switch Box and contains all the information about using it correctly and safely.

This document contains references to the IPS user manual. Read both manuals carefully before using the IPS Switch Box.

The manual contains warnings that indicate hazardous situations and important tips. These warnings and tips are indicated as follows:

	Warning
	Information/Tip

1.3 WARRANTY & CUSTOMER SERVICE

A warranty period of 12 months applies to this product.



Warning – The manufacturer is not liable for cases of material damage or personal injury caused by incorrect use or failure to follow the safety instructions. In such cases the warranty will lapse.



Warning – Opening or repairing the product or having someone else do so is prohibited. In such cases, the warranty will lapse. Have maintenance done only by the manufacturer.

For more information about the warranty conditions of this product and about the contents of this document, please contact:

JB-Inflatable B.V.
 Ampère 10
 7942 DD, Meppel
 The Netherlands
 0031 (0)522-246169
 info@jb-inflatables.nl

2. SAFETY

This chapter describes the safety instructions that users must follow during use, charging, maintenance and disposal of the IPS Switch Box.



Consult the IPS user manual for all regulations that guarantee safe use of the IPS game system.

Warnings:

-  The manufacturer is not liable for cases of material damage or personal injury caused by improper use or non-compliance with the safety instructions. The warranty will void in such cases.
-  Use under the direct supervision of an adult.
-  Do not use the device after it has been dropped or damaged in any other way. Have it checked by the manufacturer and repaired if necessary.
-  Before carrying out cleaning work, switch off the device and disconnect it from power supply.
-  Clean the outside of the device with a dry soft cloth.
-  It is not permitted to open the product or repair it/ have it repaired, modify it/have it modified. In that case the warranty voids. Have the manufacturer carry out maintenance and or repairs.

DISPOSAL

The symbol on the material, accessories or packaging indicates that this product must not be treated as domestic waste. Dispose of the equipment via the collection point for the recycling of scrap electrical and electronic equipment.

3. DESCRIPTION

The IPS Switch Box is an accessory of the IPS playsystem and consists of the following components and controls (Figure 1):



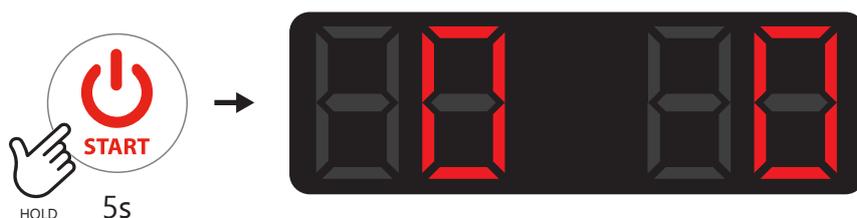
- 1 Output for the green or blue team
- 2 Output for the red team
- 3 Rated Voltage: 85 - 264VAC
- 4 Pair button

Figure 1 The components and controls of the IPS Switch Box.

4. CONNECTING AND DISCONNECTING

The IPS Switch Box only works if it is connected to power outlet and paired to the IPS HIT playsystem.

1. Keep the **START** button pressed for five seconds to switch the system on. The system starts up in standby mode. It is switched off by the same action.



i After switching on the IPS system, connect the Switch Box to the power outlet.

1. Hold the C and OK buttons for three seconds. "CONF" appears on the panel.
2. Press the A button. "PAIR" appears on the panel. Paired spots illuminate green (blue in HIT mode).
3. If the Switch Box is not connected, the Pair button will flash. Press the Pair button. The Pair button is not flashing, but shining constantly when paired with a scoreboard. Press the Pair button again and the Switch Box is disconnected, the Pair button flashes.
4. Repeat the above process to connect more or fewer Switch Boxes.
5. Press the START button to exit the "PAIR" mode.

5. OPERATION

This chapter provides instructions for preparing, activating and using the Switch Box.

1.1 SWITCHING THE SYSTEM ON AND OFF

1. Keep the **START button** pressed for five seconds to switch the system on. The system starts up in standby mode. It is switched off by the same action.



i After switching on the IPS system, connect the Switch Box to the power outlet.

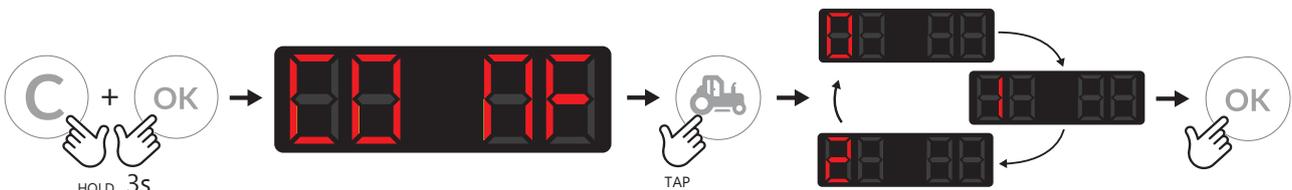
1.2 SWITCH BOX MODUS ACTIVATION

After switching on the IPS system, connect the Switch Box to the power outlet. After the Switch Box has been paired to the scoreboard, it must still be activated. The mode can be set using the Tractor theme button. The Switch Box has 3 different modes.

- 0 = Switch Box is not activated
- 1 = Winning team is activated
- 2 = Losing team is activated

Keep both the **C** and **OK buttons** pressed for three seconds. 'CONF' appears on the panel.

2. Press the **Tractor play button** to activated the Switch Box modus and to set up.
3. Confirm your choice with the **OK button**.
4. Press the **START button** to leave the 'PAIR' mode.



1.3 SWITCH BOX TIMING

This configuration consists of 2 parts:

- Set start time (0-10 sec)

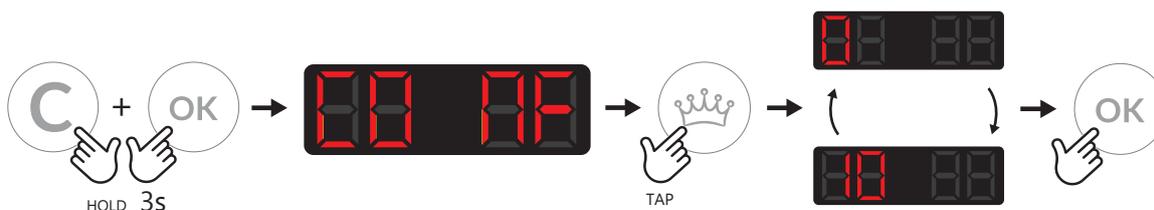
Setting the start time makes it possible to have the Switch Box launch before the end of a game. This can be used to have the Switch Box start (up) earlier because, for example, the blower needs time to inflate an object. This is adjustable from 0 to 10 seconds with 1-second steps.

- Duration of an active functioning (1-120 sec)

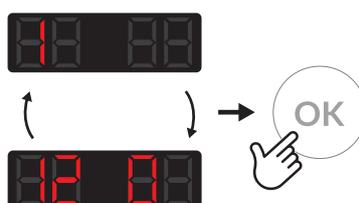
The duration of an active functioning of the Switch Box is adjustable with the following options:

- 1 to 10 seconds (adjustable in 1-second steps)
- 15 seconds
- 20 seconds
- 30 seconds
- 45 seconds
- 60 seconds
- 90 seconds
- 120 seconds

1. Keep both the **C** and **OK** buttons pressed for three seconds. 'CONF' appears on the panel.
2. Press the **Crown play button** to choose the Switch Box starting time. Press till you have the right amount of seconds (0 tot 10 seconds).
3. Confirm your choice with the **OK** button.



4. Press the **Crown play button** on the Switch Box to choose the running time. Press till you have the right amount of seconds (1 to 120 seconds).
5. Confirm your choice with the **OK** button.



6. Press the **START** button to leave the 'CONF' mode.



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